

## Africa has a talent problem





#### This is Uwase

She is an unemployed graduate in Rwanda



8-12 months

time an employer would spend training her

\$1,200

money an employer would spend training her on the job

20 million

youth just like her entering the job market in Africa every year

# The sad reality





#### **Students**

Students struggle to find internships that will help them gain real-world experience and keep up with the changing job market demands.



### Universities

Traditional universities are not agile enough to keep up with the rapid pace of the workforce.



#### **Businesses**

Businesses are spending too much time and resources to find and train their entry level recruits to be productive.





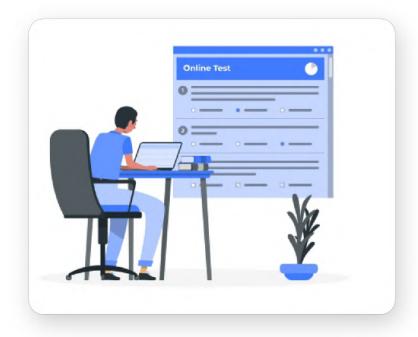
## We have the Solution

A platform that uses gamification technologies to offer a wide range of work-related scenarios and challenges to help students better prepare for jobs before graduation.



#### **Students**

Prepared to be the #1 pick for employers



### **Employers**

Find talents who are ready to be productive from day one.



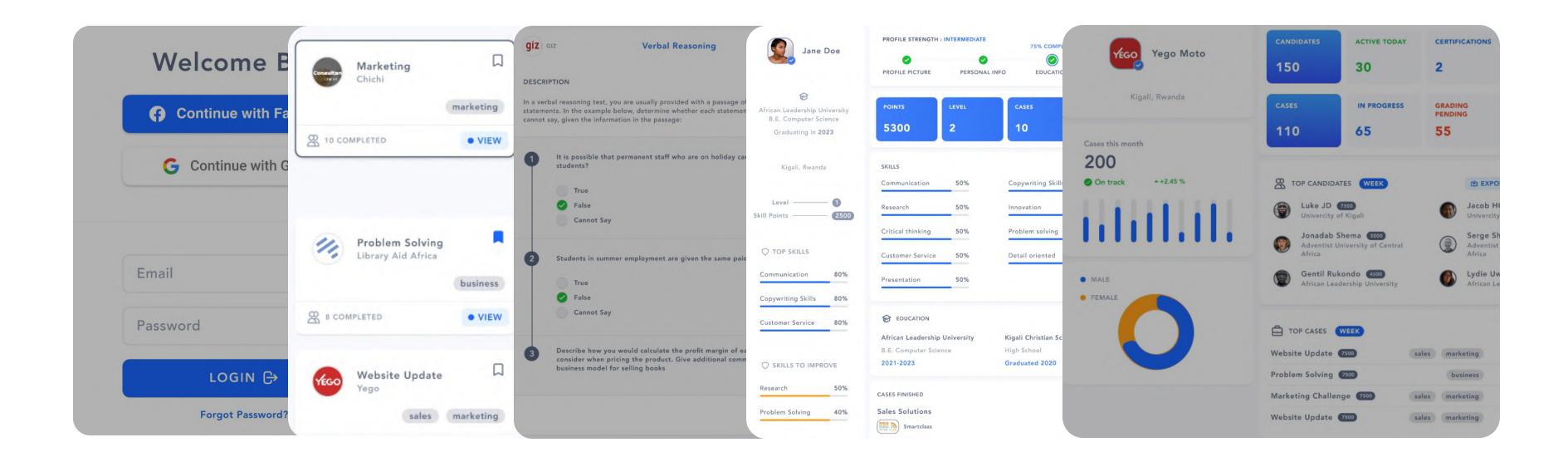
### **Universities**

Increase post graduation employability



### **How does BAG work**









### **Our Traction**

90,000+
youth impacted

BAG.RW platform users

• USSD unique listeners

15+

**Universities** 

250+

**Employers** 

670+

Employed (incl. Kepler students and graduates)

BAG



### **Gamification Integration**



One of the creators of CandyCrush is building our Gamification technology.

**Progression** 



Achievements



Rewards



**Missions** 



**Team Levels** 



Leaderboards





#### PITCH DECK 2022



### **Business Model**

#### **Student BASIC**

\$12<sub>/year</sub>

- Full employer access
- "Career fast track"
- 1-1 Guidance

### **Enterprise Premium**

\$250/3,000\*/Year

\*(SME/Corporate)

- **Business Profile**
- Fixed amount of hires
- Case Dashboard
- Unlimited eperiences
- Shortlist & Trainee feature

### **University Premium**

\$XX/User

- University Profile
- Teacher Case Dashboard
- Content integration
- Student analytics





### Strategic Partners



**University of Rwanda** 



The MasterCard Foundation
Under UR



Ministry of Education (Rwanda)



**African Union** 



Harambee Youth Employment



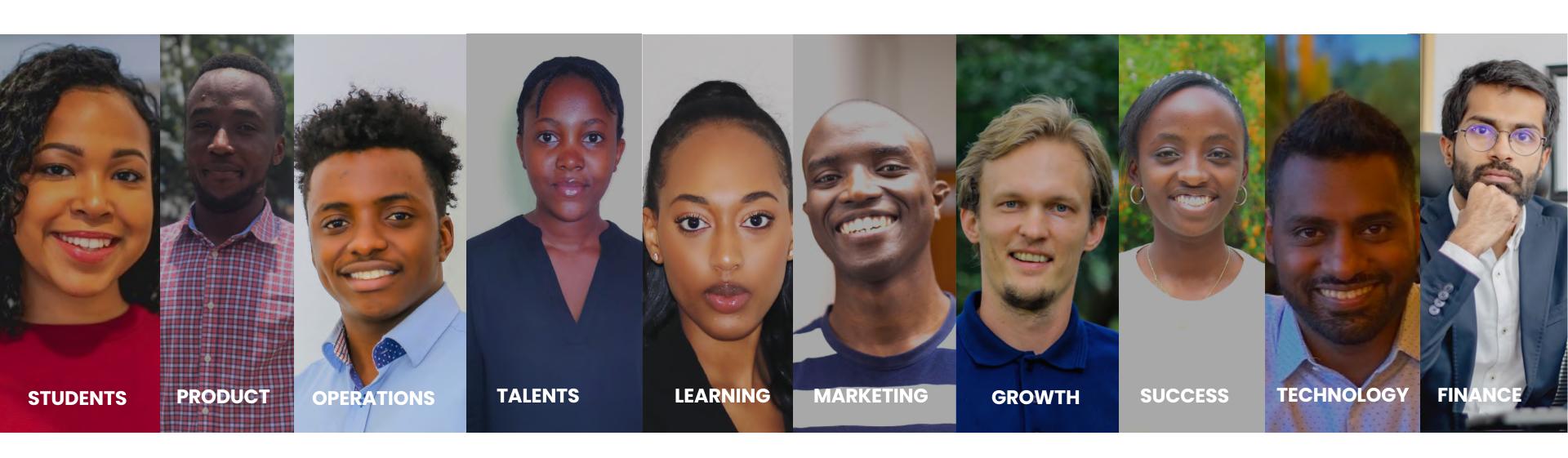
Viamo



### The Team

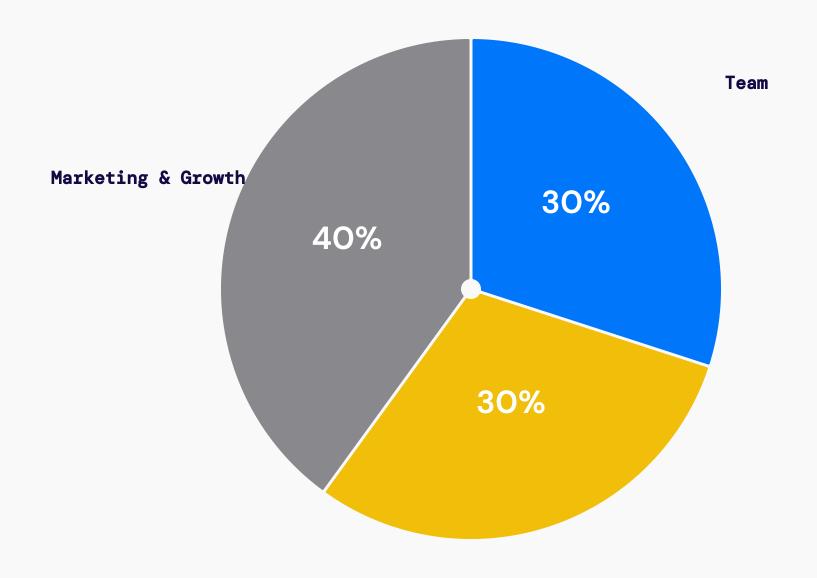


14 staff with the experience and passion to solve this problem.





# **\$TBA-** Seed Round 2022



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Tech Development

#### **Use of Funds**

### **MILESTONES**

- East Africa Expansion
- 500,000 users
- 4 African countries



