

GUILD STUDIO

Worlds Builders



The team

Guild studio is a French video game designer. With audacity, a unique graphic style and a good dose of originality, its team of enthusiasts creates and personalizes universes for you, your collaborators and players around the world.



Robin BUISSON
CEO / Lead Dev



Timoté CLAVEAU
2D/3D Artist



Arnaud WALLET
Art director



Mathieu BONGIBAUT
Developer



SECK00H
Concept Artist



Jérémie Frémont
Sound Designer



**GUILD
STUDIO**

IP ORIGINAL

SHADOW OF THE GUILD

Adapted from the novels "La Guilde des Marchands de Pluie", Shadow of the Guild is a side-scrolling 2D Beat'm Up, paying homage to a reference of the genre: "Prince of Persia". Travel through the desert world of Aridia, discover its secrets and face many enemies during an epic adventure, mixing hand-to-hand combat, magic and assassination.

Currently available on Steam.





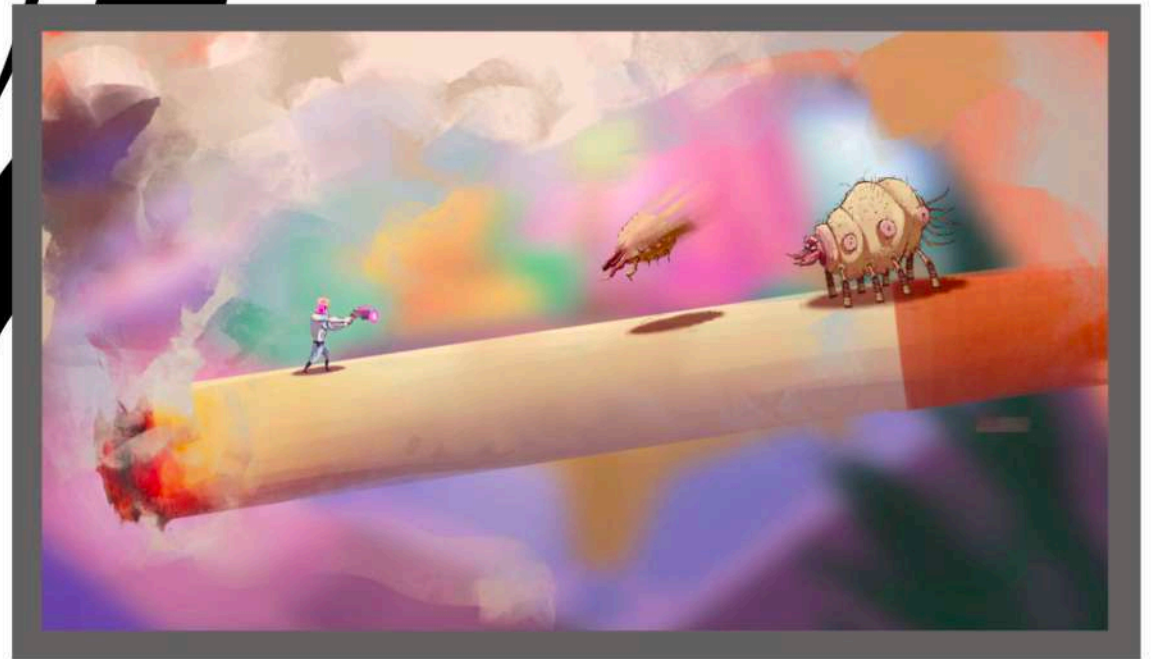


IP ORIGINAL

Kill all Lices

Who has never been distressed by seeing their child come back from school scratching their hair? What child has never dreaded the sentence of a comb and an anti-lice lotion that his parents were about to inflict on him? Discover Kill All Lice, the new game under development at Guild Studio! Take command of Captain Soap or Lieutenant Shampoo and go on the hunt to eradicate the threat of the Lice King.





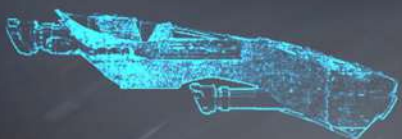
Astral Race

A futuristic racing game halfway
between Wipeout and Mad Max

TOUR
1/3

POSITION
2/8

ETAT DE LA VOITURE



307 KM/H

BOOST

Mobile & Serious Gaming

L'Oreille Musicienne is a proposal for a mobile application intended for the musicology department of the University of Tours. It aims to develop their intellectual and musical faculties, through a team game fully customizable by the teaching team via a dedicated portal.



Mobile & Serious Gaming

Descent of the Loire

Wishing to introduce the Loire landscape to as many people as possible, to convey messages and information to a population not very sensitive to traditional media, but also to offer a digital vision of our beautiful region...



SAULE BLANC



PEUPLIER NOIR



CHÊNE PEDUNCULATA



We have developed the "Descente de Loire" project, a bucolic and soothing journey on the Loire, to discover its historical and natural heritage.

Partnership and intervention

ISC

The ISC is the first partner of Guild Studio thanks to the implementation of an original offer, that of the inclusion of the school within "Shadow of the Guild". During a studio intervention at ISC Orléans, students were able to vote for the visuals representing the school, but also write its history, which the player of "Shadow of the Guild" can now discover.



Partnership and intervention

They accompany us



PIXEL PLAYERS

Cluster jeu vidéo, esport et divertissement digital de la Loire Valley



OU NOUS RETROUVER...



GUILD-STUDIO



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